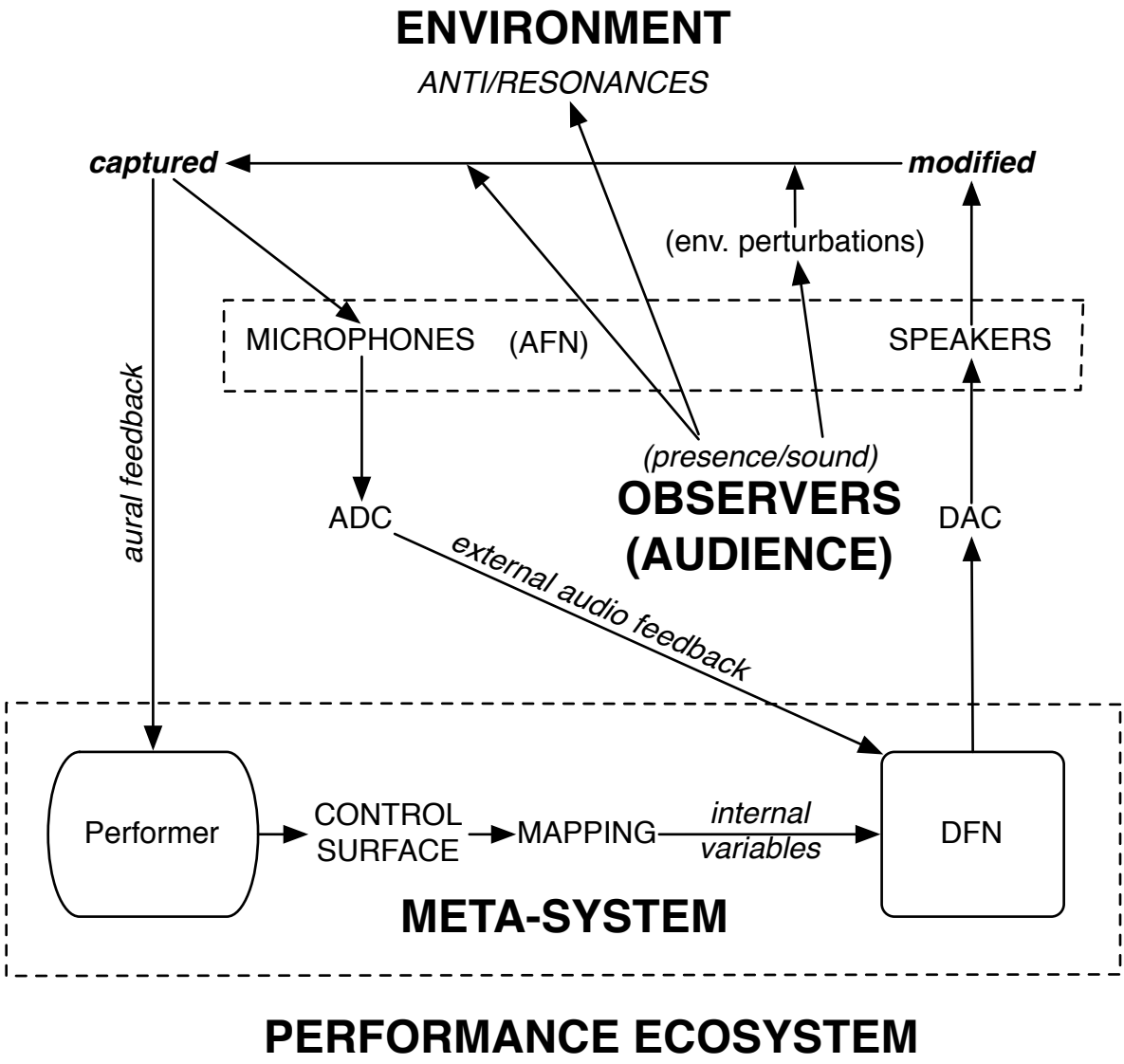
ENVIRONMENT
ANTI/RESONANCES
captured
modified
(env. perturbations)
MICROPHONES
(AFN)
SPEAKERS
aural feedback
(presence/sound)
OBSERVERS
(AUDIENCE)
ADC
DAC
external audio feedback
Performer
CONTROL
SURFACE
MAPPING
internal
variables
DFN
META-SYSTEM
PERFORMANCE ECOSYSTEM